

# AMERICAN LEGION STATE BASEBALL DIVISION II TOURNAMENT SCHEDULE

August 6, 7, 8, 9, 10, 2008  
Sacred Heart, MN

## Wednesday, August 6, 2008

- 4:00 p.m. – Site/field setup

## Thursday, August 7, 2008

- 10:30 a.m. – Department of Minnesota American Legion Baseball Directors meeting at Sacred Heart baseball field.
- 11:30 a.m. – Directors meeting with Tournament Committee at Prairie's Edge Casino Resort, 5616 Prairie's Edge Lane, Granite Falls, MN, Hazel Creek Room.
- 12:30 p.m. - Meeting of Team Hosts and Housing/Meals Committee, Prairie's Edge Casino Resort, 5616 Prairie's Edge Lane, Granite Falls, MN, Hazel Creek Room.
- 2:00 – 4:00 p.m. – Team check-in, Prairie's Edge Casino Resort, 5616 Prairie's Edge Lane, Granite Falls, MN, Hazel Creek Room. **(All teams and coaches will be housed at Prairie's Edge Casino Resort. Committee members and team hosts will be available to direct teams to the check-in area.)**
- 2:00 – 4:00 p.m. – Team orientation/team picture/host introduction schedule, Prairie's Edge Casino Resort, 5616 Prairie's Edge Lane, Granite Falls, MN, Hazel Creek Room. **(Please note the time scheduled time for each district)**
  - Sacred Heart, MN – 2:00 p.m.
  - District 7 - 2:15 Team Host – Liz Lanning
  - District 2 - 2:30 Team Host – Phil Haen
  - District 3 - 2:45 Team Host – Bill Friday
  - District 6 - 3:00 Team Host – Mike Agre
  - District 1 - 3:15 Team Host – Dave Drager
  - District 9 - 3:30 Team Host – Bryan Aeikens
  - District 8 - 3:45 Team Host – Dennis Piechowski
- 4:30 p.m. – Coaches meeting, Prairie's Edge Casino Resort, 5616 Prairie's Edge Lane, Granite Falls, MN, Hazel Creek Room.
- 7:00 p.m. – Banquet - Prairie's Edge Casino Resort, 5616 Prairie's Edge Lane, Granite Falls, MN, Ballroom. **(Banquet tickets will be available at the door at a cost of \$15.00. Contact Carla Hamre @ 320-765-8819 for banquet information.)**

## Friday, August 8, 2008

- 7:30 a.m. – Field prep/setup.
- 8:00 a.m. – Committee meeting (press box)

## Session One

- Game #1 Game time: 9:30  
8:50 – 9:00 – Home team (first base dugout) infield.  
9:00 – 9:10 – Visitor team (third base dugout) infield.  
9:10 – 9:20 – Final field prep and umpire/coaches meeting.  
9:20 – 9:30 – Introduction of players/Code of Conduct/National Anthem.  
9:30 – Play ball.
- Game #2 Game time: 12:00  
11:20 – 11:30 - Home team (first base dugout) infield.  
11:30 – 11:40 – Visitor team (third base dugout) infield.  
11:40 – 11:50 – Final field prep and umpire/coaches meeting.  
11:50 – 12:00 – Introduction of players/Code of Conduct/National Anthem.  
12:00 – Play ball.

### **Session Two**

- Game #3 - Game time: 4:00  
3:20 – 3:30 - Home team (first base dugout) infield.  
3:30 – 3:40 – Visitor team (third base dugout) infield.  
3:40 – 3:50 – Final field prep and umpire/coaches meeting.  
3:50 – 4:00 – Introduction of players/Code of Conduct/National Anthem.  
4:00 – Play ball.
- Game #4 - Game time: 7:00, **(6:30 Opening Ceremony)**  
5:50 – 6:00- Home team (first base dugout) infield.  
6:00 – 6:10 – Visitor team (third base dugout) infield.  
6:10 – 6:20 – Final field prep and umpire/coaches meeting.  
6:20 – 6:30 – Introduction of players/Code of Conduct/National Anthem.  
6:30 – 7:00 – Opening ceremony  
7:00 – Play ball.
- 9:00 p.m. – 10:30 p.m. Cleanup

### **Saturday, August 9, 2008**

- 7:00 a.m. – Field prep/setup.
- 8:00 a.m. – Committee meeting (press box)

### **Session Three**

- Game #1 – 9:00  
8:20 – 8:30 – Home team (first base dugout) infield.  
8:30 – 8:40 – Visitor team (third base dugout) infield.  
8:40 – 8:50 – Final field prep and umpire/coaches meeting.  
8:50 – 9:00 – Introduction of players/Code of Conduct/National anthem.  
9:00 – Play ball.
- Game #2 – 11:30  
10:50 – 11:00 - Home team (first base dugout) infield.  
11:00 – 11:10 – Visitor team (third base dugout) infield.  
11:10 - 11:20 – Final field prep and umpire/coaches meeting.  
11:20 – 11:30 – Introduction of players/Code of Conduct/National Anthem.  
11:30 – Play ball.

#### **Session Four**

- **Game #1 – 2:00 (Consolation Game: awards presentation to follow)**
  - 1:20 – 1:30 – Home team (first base dugout) infield.
  - 1:30 – 1:40 – Visitor team (third base dugout) infield.
  - 1:40 – 1:50 – Final field prep and umpire/coaches meeting.
  - 1:50 – 2:00 – Introduction of players/Code of Conduct/National anthem.
  - 2:00 – Play ball.
- **Game #2 – 5:00.**
  - 4:20 – 4:30 - Home team (first base dugout) infield.
  - 4:30 – 4:40 – Visitor team (third base dugout) infield.
  - 4:40 - 4:50 – Final field prep and umpire/coaches meeting.
  - 4:50 – 5:00 – Introduction of players/Code of Conduct/National Anthem.
  - 5:00 – Play ball.
- **Game #3 – 7:30.**
  - 6:50 – 7:00 - Home team (first base dugout) infield.
  - 7:00 – 7:10 – Visitor team (third base dugout) infield.
  - 7:10 - 7:20 – Final field prep and umpire/coaches meeting.
  - 7:20 – 7:30 – Introduction of players/Code of Conduct/National Anthem.
  - 7:30 – Play ball.
- 9:30 p.m. – 11:00 p.m. Cleanup

#### **Sunday, August 10, 2008**

- 9:30 a.m. – Field prep/setup.
- 10:00 a.m. – Committee meeting (press box)

#### **Session Five**

- **Game #1 – 11:30 (Third Place Game: awards presentation to follow)**
  - 10:50 – 11:00 – Home team (first base dugout) infield.
  - 11:00 – 11:10 – Visitor team (third base dugout) infield.
  - 11:10 – 11:20 – Final field prep and umpire/coaches meeting.
  - 11:20 – 11:30 – Introduction of players/Code of Conduct/National anthem.
  - 11:30 – Play ball.
- **Game #2 - 2:00 (Championship Game: awards presentation to follow)**
  - 1:20 – 1:30 – Home team (first base dugout) infield.
  - 1:30 – 1:40 – Visitor team (third base dugout) infield.
  - 1:40 – 1:50 – Final field prep and umpire/coaches meeting.
  - 1:50 – 2:00 – Introduction of players/Code of conduct/National Anthem.
  - 2:00 – Play ball
- 4:30 p.m. – 7:00 p.m.- Final cleanup

**For tournament information contact Mark Erickson at [imerickson@hcinet.net](mailto:imerickson@hcinet.net) or at [mark\\_e@co.renville.mn.us](mailto:mark_e@co.renville.mn.us) or call @ 320-765-2709(H), 320-523-3768(W), or 320-226-3329(C).**